

Diablo II: Lord of Destruction – Item Charts – Shields

Shields are an excellent way to increase one's defense in combat. The holy Paladins of Zakarum are even said to use them as weapons. Wielding a shield increases your character's defensive rating. Additionally, some shields can completely block an attack. Only Barbarians may wield both a shield and a two-handed weapon.

NOTES:

- You can only equip one shield at once.
- Barbarians cannot dual-wield shields.
- Shields cannot be used to attack monsters, they will do no damage.
- Shields list Smite Damage for the Paladin which is a Paladin Combat Skill.

What do Shields Block?

Any melee attack and any ranged attack with physical damage or delivered physically, like Exploding Arrow.

How does Blocking work?

Blocking always works against physical attacks. 75% Blocking will indeed stop 75% of attacks from hitting, regardless of whether you are attacking, or standing, or whatnot. Note: that if a player is moving, the block percentage is reduced to 1/3rd of its original value. Think of it as "resist physical".

NOTE: The block animation will only play if you are not doing anything else.

Is there a Cap on the % Chance to Block?

Yes, 75% is max.

Is % Chance to Block Class Specific?

Yes, different classes may see different numbers.



Abbreviations used in the chart headings:

Ch Lvl= Character Level, Str=Strength, Dex=Dexterity, Dur=Durability, Skt=Sockets







Blocking % is listed by Class:

Am=Amazon, As=Assassin, Ba=Barbarian, Dr=Druid, Ne=Necromancer, Pa=Paladin, So=Sorceress

Standard Shields

Picture	Class	Name	Min-Max Defense	Paladin Smite Damage	Ch Lvl	Min Str	Dur	Max Skt	% Block / Type	Am %	As %	Ba %	Dr %	Ne %	Pa %	So %
	Normal	Buckler	4-6	1-3	-	12	12	1	[0] Light	25	25	25	20	20	30	20
	Exceptional	Defender	41-19	8-12	22	38	12	1	[10] Light	25	25	25	20	20	30	20
	Elite	Heater	95-110	16-30	43	77	88	2	[22] Light	47	47	47	42	42	52	42
	Normal	Small Shield	8-10	2-3	-	22	16	2	[5] Light	30	30	30	25	25	35	25
	Exceptional	Round Shield	47-55	7-14	25	53	16	2	[12] Light	30	30	30	25	25	35	25
	Elite	Luna	108-123	17-29	45	100	84	2	[20] Light	45	45	45	40	40	50	40

Diablo II: Lord of Destruction – Item Charts – Shields

Picture	Class	Name	Min-Max Defense	Paladin Smite Damage	Ch Lvl	Min Str	Dur	Max Skt	% Block / Type	Am %	As %	Ba %	Dr %	Ne %	Pa %	So %
	Normal	Large Shield	12-14	2-4	-	34	24	3	[12] Medium	37	37	37	32	32	42	32
	Exceptional	Scutum	53-61	11-15	25	71	24	3	[14] Medium	37	37	37	32	32	42	32
	Elite	Hyperion	119-135	14-32	48	127	82	3	[24] Medium	49	49	49	44	44	54	44
	Normal	Kite Shield	16-18	2-5	-	47	30	3	[8] Light	33	33	33	28	28	38	28
	Exceptional	Dragon Shield	59-67	15-24	25	91	30	3	[18] Light	33	33	33	28	28	38	28
	Elite	Monarch	133-148	12-34	54	156	86	4	[22] Light	47	47	47	42	42	52	42
	Normal	Spiked Shield	15-25	5-9	-	30	40	2	[10] Light	35	35	35	30	30	40	30
	Exceptional	Barbed Shield	68-78	18-35	25	65	40	2	[17] Light	35	35	35	30	30	40	30
	Elite	Blade Barrier	147-163	26-40	51	118	83	3	[20] Light	45	45	45	40	40	50	40
	Normal	Tower Shield	22-25	1-5	-	75	60	3	[24] Heavy	49	49	49	44	44	54	44
	Exceptional	Pavise	68-78	10-17	25	133	60	3	[24] Heavy	49	49	49	44	44	54	44
	Elite	Ageis	145-161	18-28	59	219	92	4	[24] Heavy	49	49	49	44	44	54	44
	Normal	Bone Shield	10-30	3-6	-	25	40	2	[20] Light	45	45	45	40	40	50	40
	Exceptional	Grim Shield	50-151	14-20	25	58	40	2	[20] Light	45	45	45	40	40	50	40
	Elite	Troll Nest	158-173	24-38	57	106	74	3	[20] Light	45	45	45	40	40	50	40
	Normal	Gothic Shield	30-35	2-6	-	60	40	3	[16] Medium	41	41	41	36	36	46	36
	Exceptional	Ancient Shield	80-93	12-16	25	110	40	3	[16] Medium	41	41	41	36	36	46	36
	Elite	Ward	153-170	11-35	63	185	100	4	[24] Medium	49	49	49	44	44	54	44

Diablo II: Lord of Destruction – Item Charts – Shields

Paladin Shields

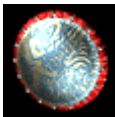

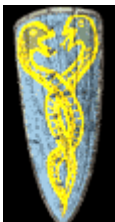
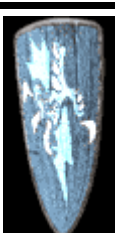

NOTE: Paladin Shields can only be worn by Paladins.

Auto Mods

Auto Mods are mods that "automatically" show up on all versions of an item, whether it's magical, normal, damaged, or rare. One Auto Mod from a given group is chosen for the item based on a random number and the level of the item (and the requirements of the Auto Mod). Many Class-specific items contain Auto Mods while others contain spell/skill bonuses.

Paladin Shield Auto Mods

Name	Bonus Effect		*	Name	Bonus Effect 1	Bonus Effect 2	
Shimmering	All Resistances +5-10	(1)	*	Sharp	+15-30 To Attack Rating	+10-20% Enhanced Damage	(10)
Rainbow	All Resistances +8-15	(18)	O R *	Fine	+31-60 To Attack Rating	+21-30% Enhanced Damage	(18)
Scintillating	All Resistances +16-30	(28)		Warrior's	+61-80 To Attack Rating	+31-40% Enhanced Damage	(30)
Prismatic	All Resistances +25-35	(39)		Soldier's	+81-100 To Attack Rating	+41-50% Enhanced Damage	(42)
Chromatic	All Resistances +35-45	(50)		Knight's	+101-121 To Attack Rating	+51-65% Enhanced Damage	(50)

Picture	Class	Name	Min-Max Defense	Paladin Smite Damage	Char Level	Min Str	Dura bility	Max Sckt	Block	Paladin %	Type
	Normal	Targe	8-12	2-6	3	16	20	4	[10]	40%	Light
	Exceptional	Akaran Targe	101-125	12-16	26	44	20	4	[10]	40%	Light
	Elite	Sacred Targe	126-158	22-70	47	86	45	4	[30]	60%	Light
	Normal	Rondache	10-18	2-8	6	26	30	4	[15]	45%	Light
	Exceptional	Akaran Rondache	113-137	15-20	30	59	30	4	[15]	45%	Light
	Elite	Sacred Rondache	138-164	35-58	52	109	68	4	[28]	58%	Light
	Normal	Heraldic Shield	16-26	3-9	12	40	40	4	[20]	50%	Light
	Exceptional	Protector Shield	129-153	18-24	34	69	40	4	[20]	50%	Light
	Elite	Kurast Shield	154-172	10-82	55	124	55	4	[25]	55%	Light
	Normal	Aerin Shield	26-36	4-10	15	50	50	4	[22]	52%	Light
	Exceptional	Gilded Shield	144-168	20-28	38	89	50	4	[22]	52%	Light
	Elite	Zakarum Shield	169-193	46-46	61	142	65	4	[22]	52%	Light
	Normal	Crown Shield	30-40	4-12	18	65	60	4	[25]	55%	Light
	Exceptional	Royal Shield	156-181	24-32	41	114	60	4	[25]	55%	Light
	Elite	Vortex Shield	182-225	5-87	66	148	90	4	[19]	51%	Light

Diablo II: Lord of Destruction – Item Charts – Shields

Necromancer Shrunk Heads

Shrunk Heads can have 1-3 bonuses of +1-3 to Necromancer Skill Levels



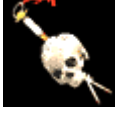


- They can only be worn by Necromancers.
- They have % Chance to Block and Defense making them a replacement for Shields.
- You normally wear Shrunk Heads with a Wand.
- You cannot wear two Shrunk Heads at the same time on the same weapon tab.

Auto Mods

Auto Mods are mods that "automatically" show up on all versions of an item, whether it's magical, normal, damaged, or rare. One Auto Mod from a given group is chosen for the item based on a random number and the level of the item (and the requirements of the Auto Mod). Many Class-specific items contain Auto Mods while others contain spell/skill bonuses.

Necromancer Shrunk Head Auto Mods

Auto Mod Name	Bonus Effect	
Blight	2-7 Poison Damage Over 3 Seconds	(1)
Venom	5-14 Poison Damage Over 3 Seconds	(15)
Pestilence	13-18 Poison Damage Over 4 Seconds	(25)
Anthrax	20-50 Poison Damage Over 4 Seconds	(33)

Picture	Class	Name	Min-Max Defense	Char Level	Min Strength	Durability	Max Sckts	Block	Necro %	Type
	Normal	Preserved Head	2-5	3	12	20	2	[3]	23%	Light
	Exceptional	Mummified Trophy	38-48	24	38	20	2	[3]	23%	Light
	Elite	Minion Skull	95-139	44	77	20	2	[3]	23%	Light
	Normal	Zombie Head	4-8	6	14	20	2	[5]	25%	Light
	Exceptional	Fetish Trophy	41-52	29	41	20	2	[5]	25%	Light
	Elite	Hellspawn Skull	96-141	50	82	20	2	[5]	25%	Light
	Normal	Unraveller Head	6-10	12	18	20	2	[8]	28%	Light
	Exceptional	Sexton Trophy	44-55	33	47	20	2	[8]	28%	Light
	Elite	Overseer Skull	98-142	49	91	20	2	[8]	28%	Light
	Normal	Gargoyle Head	10-16	15	20	20	2	[10]	30%	Light
	Exceptional	Cantor Trophy	50-64	36	50	20	2	[10]	30%	Light
	Elite	Succubus Skull	100-146	60	95	20	2	[10]	30%	Light
	Normal	Demon Head	15-20	18	20	20	2	[12]	32%	Light
	Exceptional	Heirophant Trophy	58-70	40	58	20	2	[12]	30%	Light
	Elite	Bloodlord Skull	103-148	65	106	20	2	[12]	32%	Light

Document created by **Britton Robbins** - This compilation copyright 2003, 2004 © Britton Robbins
 Some content obtained from the Blizzard website. This document was not produced by Blizzard Entertainment.
 Download the most current version from <http://www.brittonrobbins.com/D2Info.htm>